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IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

WARNING - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, and this may occur while they are watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch their children play video games. Stop playing and consult a doctor if you or your child has any of the following symptoms:

Convulsions Altered vision Eye or muscle twitching Involuntary movements Loss of awareness Disorientation

- To reduce the likelihood of a seizure when playing video games:
 - 1. Sit or stand as far from the screen as possible.
 - 2. Play video games on the smallest available television screen.
 - 3. Do not play if you are tired or need sleep.
 - 4. Play in a well-lit room.
 - 5. Take a 10 to 15 minute break every hour.

▲WARNING - Radio Frequency Interference

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- . Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as
 hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause
 malfunctions of equipment, with resulting injuries to persons or damage to property.

▲WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- · Avoid excessive play. Parents should monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists, arms or eyes become tired or sore while playing, or if you feel symptoms such
 as tingling, numbness, burning or stiffness, stop and rest for several hours before playing again.
- If you continue to have any of the above symptoms or other discomfort during or after play, stop
 playing and see a doctor.

▲WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- · Do not disassemble, attempt to repair or deform the battery.
- · Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- · Do not peel or damage the battery label.

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Getting Started

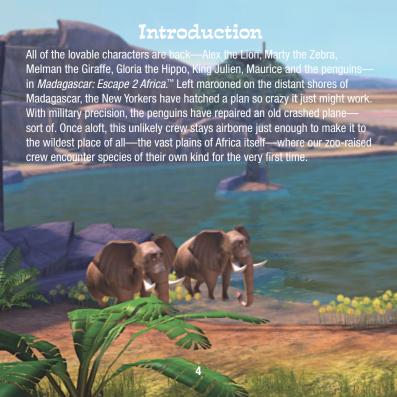
- Insert the Madagascar: Escape 2 Africa[™] Game Card into the Nintendo DS[™] slot as described in your Nintendo DS instruction manual.
- 2. Turn the Power Button ON.

Note: The Madagascar: Escape 2 Africa™ Game Card is for the Nintendo DS system only.



A CAUTION - Stylus Use

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



Playing the Game

During Madagascar: Escape 2 Africa, you'll encounter multiple locations, challenges and puzzles. Playing as Alex the Lion, Marty the Zebra, Gloria the Hippo and Melman the Giraffe, you'll have to traverse the diverse landscape that is Africa.

Navigate and control the characters using the +Control Pad. Use the stylus by swiping or dragging it across the Touch Screen to perform unique moves.

As our lovable friends progress, you'll discover exciting environmental challenges, distinctive enemies and unique puzzles. Continue on through the story to unlock fun mini-games like Mort Pinball and Fly Another Day.

Various items scattered in the wild will help you overcome challenges: health packs will replenish health; mangoes can be thrown at enemies to stun them. Collect enough bottle caps and you'll be rewarded with a monkey! And finally, the Bottle Cap Multiplier will help you gather more coins. The more Bottle Cap Multiplier you have, the more coins you'll get from enemies. However, be careful, as it will go away if you get hit.

During your adventures, you'll also be able to unlock bonus content—such as the hard difficulty level, new costumes for the characters and bonus multipliers for Mort Pinball—by finding the monkeys hidden throughout the levels.

Basic Gameplay Controls

Button	Button Action
+Control Pad	Player movement
Y Button	Basic attack; press repeatedly to perform combos
A Button	Charge attack; hold button longer for more powerful attacks
B Button	Jump or activate cooperative events when standing on a character disc
X Button	Alternate Touch Screen or Microphone function; press this button to perform the same attack you can perform on the Touch Screen
START	Pause

Note: The Touch Screen activates a special move for each main character except for Melman; his special moved is activated using the microphone. The Touch Screen is also used for certain puzzle sequences encountered during a level.

Menu Navigation

Controls

+Control Pad – Navigate menus.

A Button - Press button to accept.

B Button - Press button to go back to the previous menu or cancel.

Menu Selections

Main Menu

Start Game - Begins your adventure or resumes a saved game.

Share Demo – Shares the *Madagascar: Escape 2 Africa*™ demo with others via DS Wireless Communications.

Sound Test (Unlockable) – Allows the user to listen to all of the sounds and music in the game.

Game Menu

Select Game – Select a Save Slot to play (or resume if you have already started a game).

Copy Game – Copies a game from one Save Slot to another.

Delete Game – Select a Save Slot and delete any game progress.

Pause Menu

Continue – Resumes gameplay.

Sound – Select this option and press ← or → on the +Control Pad to raise or lower the game volume.

Music – Select this option and press \leftarrow or \rightarrow on the +Control Pad to raise or lower the game music.

Exit to Map – Returns you to the level select screen.

Saving the Game

Saving will occur automatically throughout the game.

For more information, go to www.MadagascarGame.com.

AMAZE ENTERTAINMENT

Executive Studio Director J.C. Connors

Senior Producer Mike Platteter

Assistant Producer
Bassima Dimmick

Developtment Lead Eli Ford

> Design Lead Sketch Ditty

Art Lead

Darrin Michelson

Development
James Prettyman
John Copic
Mike Dorgan
Jack Song

Art & Animation Nick Hamilton Ryan Johnson Bryan Fu

Credits

Dominic Sodano
Dustin Haynes
Mike Platteter
Bassima Dimmick
Tim Swope
Chris Petherick

Design & Scripting Jason Langer Ken Bowen Stefan Beyer Joel McCone

Writing
Darrin Michelson
Jason Langer
Ken Bowen
Mike Platteter
Bassima Dimmick
Adam Foshko

Audio Coordinator Evan Buehler

Music Nathaniel Papadakis Sound Design Matt Piersall Jimi Barker Garrett Lienhard

Testing Lead Sean Fear

Software Testers Eric Spornitz Eric Kramer

> **Vykarian** Matt Orlich Daniel Fang Xie Yuan

Vykarian Artists
Yang Yue
Cheng Gang
Xu Xiao-Ting
Cheng Guan-Xiong
Wang Ying

Voice Talent
Debi Derryberry
Lex Lang
Greg Eagles

Voice Talent (cont'd.)

Nolan North

Jess Harnell

Studio Technical Director Jason Bay

> Studio Art Director Mike Wilcox

Studio Design Director Rvan Silva

Engine & Tools Development

Joe Bryant
Jason Emery
Joe Stankowicz
Jordan Philips
Marc Hall
Zak Arnston
Louis Valentine

Special Thanks To

Nicole, Aaron, Daniel and everyone at Activision Andrea, Jen and everyone at DreamWorks Marc Norman and Pepper Mike and Maria Platteter Mom, Dad, my wife Geisy and our family in Brazil John M. and Marisa Steven "Curly" Dimmick Hsing Lin, Shurouq Algusan Talat Algusane Tiffany McCone

ACTIVISION, INC. PRODUCTION Producer

Aaron Grav

Senior Producer
Nicole Willick

Production Coordinator
Graham Hagmaier

Vice President of Production Management Steve Ackrich

Additional Production

Daniel Firestone

Doug Heder

Michael O'Donnell

Jim Norris

Story Editor Adam Foshko Activision Special Thanks Brian Ward Will Kassov Steve Pearce Dave Stohl Maryanne Lataif Suzan Rude Iill Barry Steve Young Blake Hennon Chris G Chris Palmisano Kelly Lee-Creel Alex Mahlke Kop Tavornmas Lip Ho Vale Miller Dennis Bernardo Brinton Williams Scott Krager I. Boone Marcus Iremonger Charles Park Sam Nouriani Richard Blenkinsop Jeremiah Maza

Patrick Bowman Alex Ortiz Andrew Hoffacker Activision Special Thanks (cont'd.) Will Townsend leff Matsushita Steve Holmes Casimero Agustin Ted Lange Matt Wilkinson Jeff Chen Tom Wells Kenny Lammers Jon Menzies Manny Quinones Clarence Bell Rodrigo Mora Jason Posada Victor Lopez

PRODUCTION
SERVICES – EUROPE
Director of Production
Services - Europe
Barry Kehoe

Senior Localization Project Managers Annette Lee Bobby Henderson Localization Cooridnators
Liam Rudel
Doug Avery

Localization QA Manager
David Hickey

Localization QA Lead Sarah Brennan

Localization QA Testers
Sundiata Arnaud
Alfred Essemyr
Bernat Tomas Laporta
Davide Livraghi
Jon Galpasoro Lozano
Teresa Mahrer
Paolo Melandri
Jaak Pieterse
Nigel Smith
Kamlesh Thurmadoo

Hannibal Zembski

Burn Lab Technician

Derek Brangan

John Wille

IT Network Technician
Fergus Lindsay

Localization Consultant Stephanie O'Malley-Deming Localization Tools & SupportXloc Inc.

Xloc Inc.

MARKETING

VP of Global
Brand Management

Kim Salzer

Senior Global Brand Manager Vicharin Vadakan

Associate Brand Manager Kevin Cheung

Retail Marketing Manager Kimberly Bryant

> Associate Retail Marketing Manager Ryan Lacina

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Senior PR Manager Lisa Fields **Jr. Publicists** Monica Pontrelli Kelvin Liu

Global Asset Manager Karen Yi

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Marketing Communications Manager Karen Starr

> Marketing Communications Coordinator Kristina M. Jolly

Video Manager Jill Barry

Administrative Assistant Vickie Farmer Marketing Communications Interns Erin Riddle Alex Fiance

SUPPLY CHAIN

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Project Manager of Mainline Operations Derek Brown

Business & Legal Affairs

Chris Cosby
Greg Deutsch
Jane Elms
Kap Kang
Danielle Kim
Phil Terzian
Mary Tuck
George Rose

Licensing
Marchele Hardin

Business Development
Dave Anderson
Letam Bira
Yasmine Benyamini

QUALITY
ASSURANCE/
CUSTOMER SUPPORT
Lead, Quality Assurance
Guillaume Weber

Manager, Quality Assurance Matt McClure

Database Administrator Christian Boisvert

Quality Assurance Functionality Test Team Steve Roach

Marc-André Laliberté
Sébastien Bisson
Christian Giroux
François Audette
Frederick Tessier
Josée Leclerc
Julie Guay

HR Coordinator Antoine Lépine

IT Support Etienne Dubé

DATABASE GROUP Senior Lead Database Administrator Jeremy Richards

Lead Database Adminstrator Kelly Huffine

Database Senior Testers
Christopher Shanley
Timothy Toledo
Wayne Williams

Database Testers
Jon Luce
Mike Genadry

QA MIS TECHNICIANS

Senior Manager, QA Technologies Indra Yee

QA MIS Manager Dave Garcia Gomez

QA MIS Technicians

Lawrence Wei Teddy Hwang Brian Martin Jeremy Torres QA MIS Web Developer
Sean Olson

QA MIS
Equipment Coordinators
Long Le
Coleman Thaxton

BURN ROOM
Burn Room Coordinator
Joule Middleton

Burn Room Technicians

Danny Feng

Kai Hsu

Sean Kim

Burn Room Assistant Rodrigo Magana

QA TECHNICAL REQUIREMENTS GROUP (TRG) TRG Senior Manager Christopher Wilson

RG Submissions Leads
Daniel L. Nichols
Christopher Norman

'RG Senior Platform Leads Sasan "Sauce" Helmi Todd Sutton

TRG Platform Leads

Zac Blitz

Eric Stanzione

Menas Kapitsas

TRG Testers
Anthony Rocha
Bryan Papa
Eddie Fernando Araujo
Jeff Koyama
Joe Pardo
Justin Gogue
Lucas Goodman
Tomer Mor
Shon Gray
Santiago Salvador
Steve Mellroy
Antoine Bohannan
Mario Ibarra

QA ADMINISTRATION
Vice President - Quality
Assurance
Rich Robinson

Director - QA Functionality Marilena Rixford

Manager of QA Operations Chris Keim

Manager - Resource Administration Nadine Theuzillot

> QA Operations Coordinator Jeremy Shortell

Customer Support
Managers
Gary Bolduc
Michael Hill

Volt Onsite Program Manager Rachel Overton

Volt Onsite Program Coordinator Aileen Galeas

Adminstrative Assistant
Denise Luce

Staffing Assistant
Rich Pearson

QA Special Thanks Brad Saavedra Henry Villanueva Paul Williams Frank So Anthony Korotko Paul Colbert Mark Jutras Mathieu St-Gelais Adam Hartsfield Glenn Vistante John Rosser Iason Levine Jack McClure Sharon Boyle Sam Piché-Boyle Claudia Desmarais Gabrielle Dumas Dee Brown Érik Bourget Catherine Thomas Véronique Lessard Agnès Dumont Thom Denick Jason Guay Thomas Béland

Dominique Savard Steven Painchaud Jonathan Piché Guillame Boucher-Vidal

DREAMWORKS ANIMATION

Lisa Baldwin Jennifer Caruso Eric Darnell Paul Elliott Will Erokan Chris Fahland Andrea Frechette Rex Grignon Lawrence Hamashima Chris Hewish Abe Jamaleddine Chris Leahy Tom McGrath Rick Rekedal Mireielle Soria Mark Swift Karen Whitaker Todd Whitford

WOMB MUSIC
Casting &
Voice Direction
Margaret Tang

Engineering, Editorial & Post Rik Schaffer

Voice Talent Crispin Freeman – Alex Phil LaMarr – Marty Stephen Stanton – Melman Bettina Bush – Gloria Danny Jacobs – Julien

Voice Talent (cont'd.)
Tom McGrath – Skipper
Chris Miller – Kowalski
Conrad Vernon – Mason
John Cygan – Makunga
Fred Tatasciore – Rico
Matt Nolan – Mort
Greg Eagles – Moto Moto
Marion Ross – Nana
Dan White – Zuba

Additional Voice Talent Michael Bell Nika Futterman Vanessa Marshall Candi Milo Roger Rose

Charlie Schlatter

Manual Layout & Design

Ignited LLC

Packaging Design Hamagami Carroll, Inc.

Font by The Fontshop.com

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